DEEPCAL / DISPLAY CALIBRATION

Professional Display Calibration Report

Calibration Pipeline
1D+3D

Target Gamut
SRGB/REC709

Target EOTF
Power 2.20

Target White Point
D65 1931 2°

Black Point Compensation
Disabled

Generated
CST (UTC+08:00) 2026-10-10 00:06:38

DeepCal Advanced Color Science Engine

01 / Executive Summary

Calibration Summary

SRGB/REC709 · Power 2.20 · D65 1931 2°

Average ΔE2000
0.19

Average ΔE ITP
0.62

3D CAM2016 Volume Coverage
99.8%

Average CCT
6,500 K

Maximum ΔE2000
0.95

Maximum ΔE ITP
4.83

3D CAM2016 Volume Ratio
101.5%

Contrast Ratio
585,530:1

Metric	Target	Before	After	Change
Average ΔE2000	0.00	5.11	0.19	-4.92
Maximum ΔE2000	0.00	8.13	0.95	-7.18
Average ΔE ITP	0.00	24.17	0.62	-23.54
Maximum ΔE ITP	0.00	53.55	4.83	-48.72
3D CAM2016 Gamut Volume Coverage	100.0%	100.0%	99.8%	-0.2%
3D CAM2016 Gamut Volume Ratio	100.0%	142.9%	101.5%	-41.3%
2D u'v' Gamut Coverage	100.0%	100.0%	99.9%	-0.1%
2D u'v' Gamut Area Ratio	100.0%	150.4%	100.1%	-50.4%
Contrast Ratio	5,747:1	1,029,521:1	585,530:1	-443992:1
Average CCT	6,503 K	6,146 K	6,500 K	+354 K
Minimum Luminance	0.0000 nits	0.0001 nits	0.0001 nits	+0.0001 nits
Maximum Luminance	85.960 nits	88.539 nits	86.073 nits	-2.466 nits
Average Gamma	2.200	2.262	2.215	-0.048
Average Duv	0.003217	-0.001794	0.003172	+0.004965

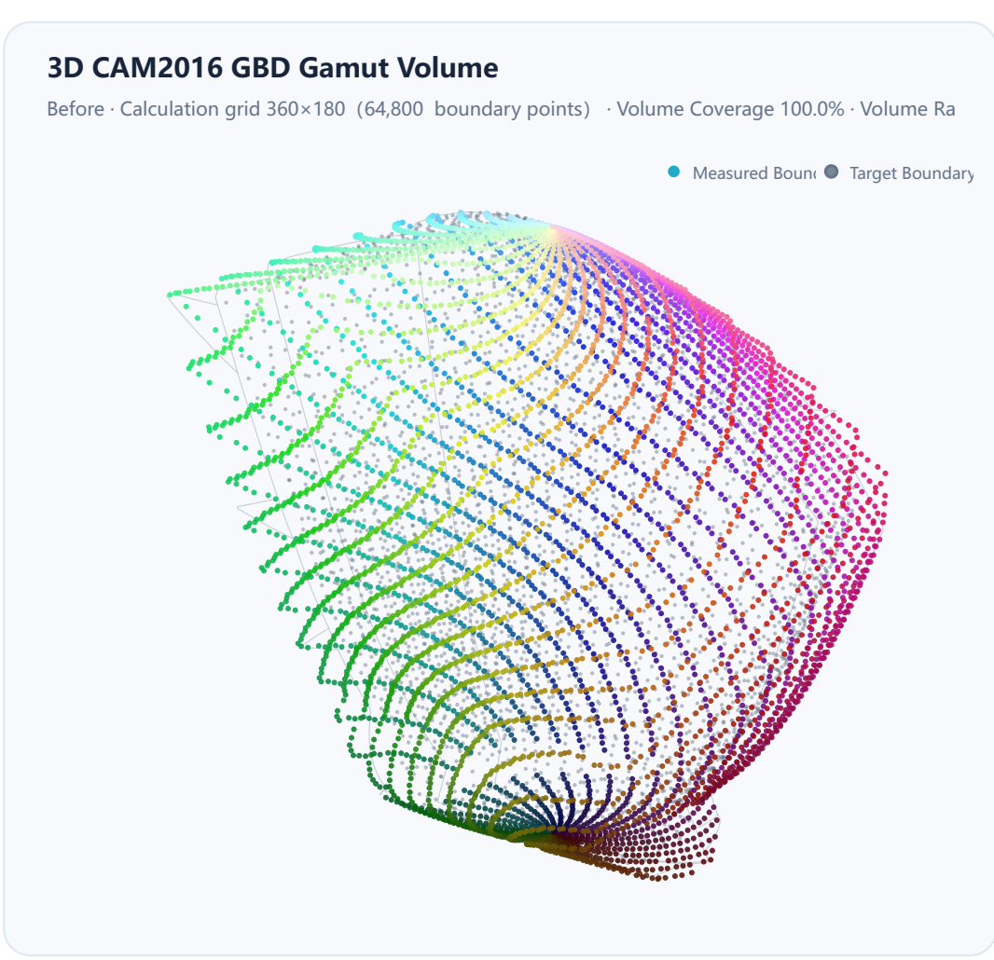
Report Scope

Pre-calibration Characterization / Post-calibration Verification • 1D+3D • Disabled

02 / 3D GBD

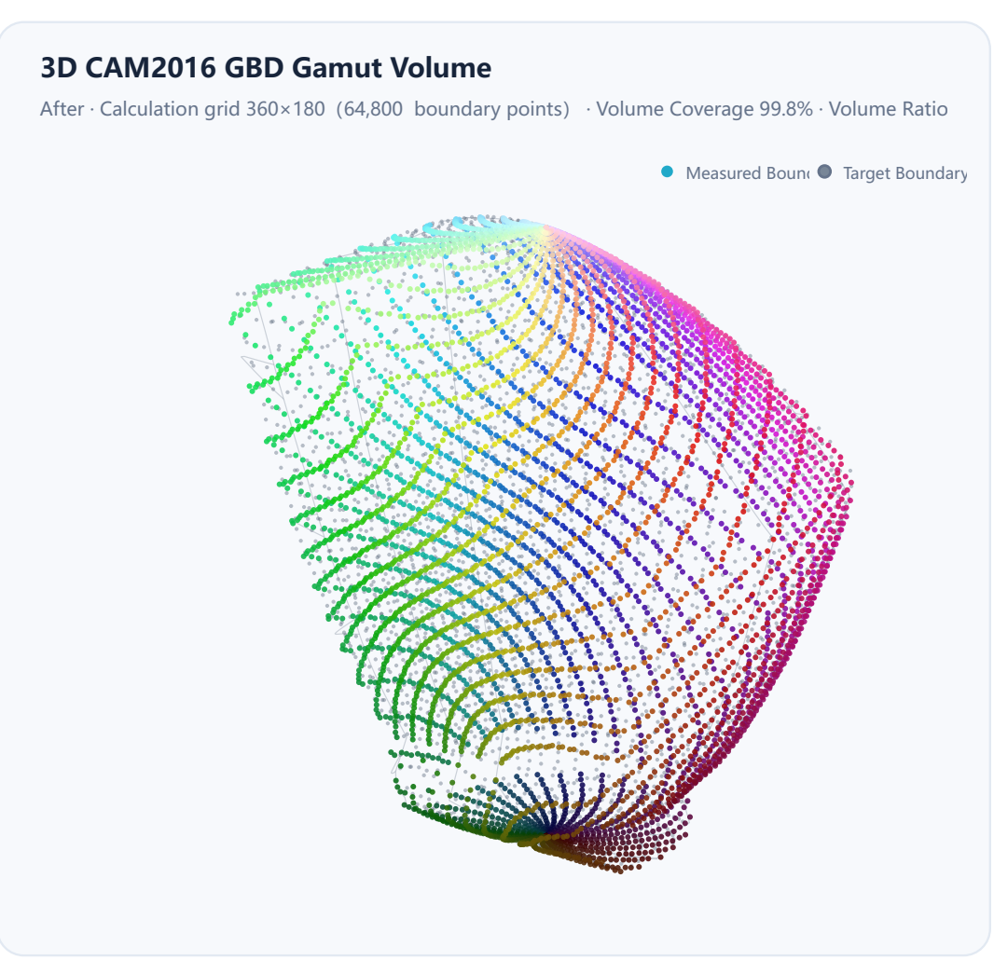
Before / After Comparison • 3D GBD Gamut Volume

Fixed View · CAM2016



3D CAM2016 GBD Gamut Volume

Before · Calculation grid 360×180 (64,800 boundary points) · Volume Coverage 100.0% · Volume Ra



3D CAM2016 GBD Gamut Volume

After · Calculation grid 360×180 (64,800 boundary points) · Volume Coverage 99.8% · Volume Ratio

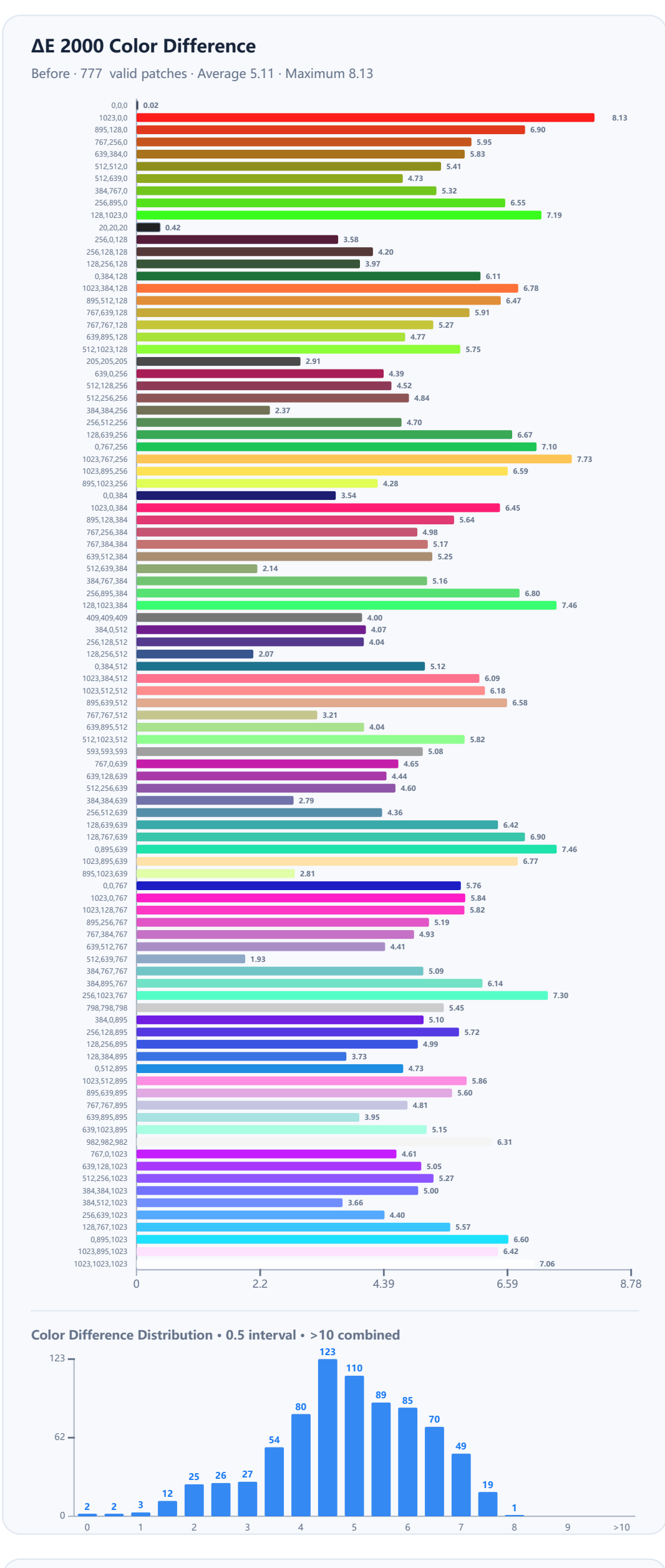
GBD Boundary Sampling Notes

Uniformly sampled GBD including display nonlinearities for accurate, physically representative volume.

03 / Before / After Comparison

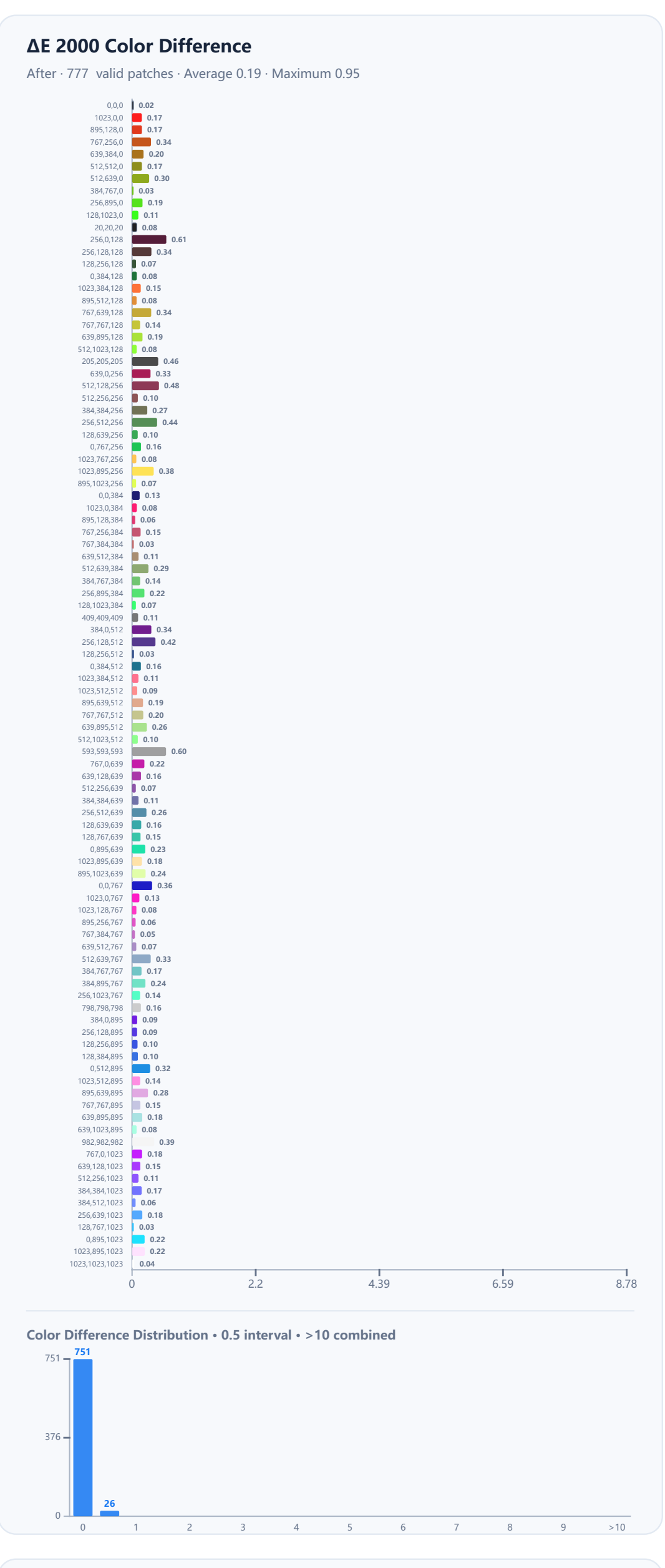
Before / After Comparison • Color Accuracy

Before 777 samples · After 777 samples



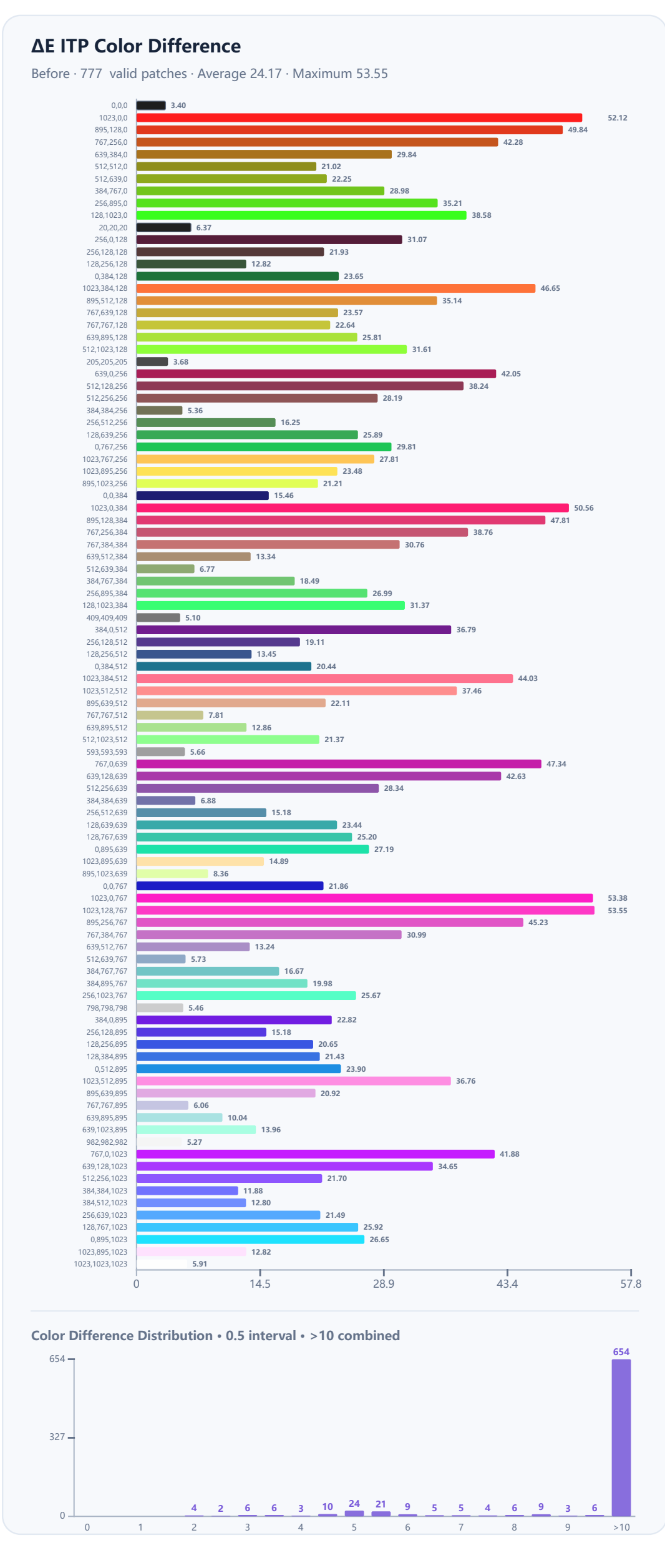
ΔE 2000 Color Difference

Before · 777 valid patches · Average 5.11 · Maximum 8.13



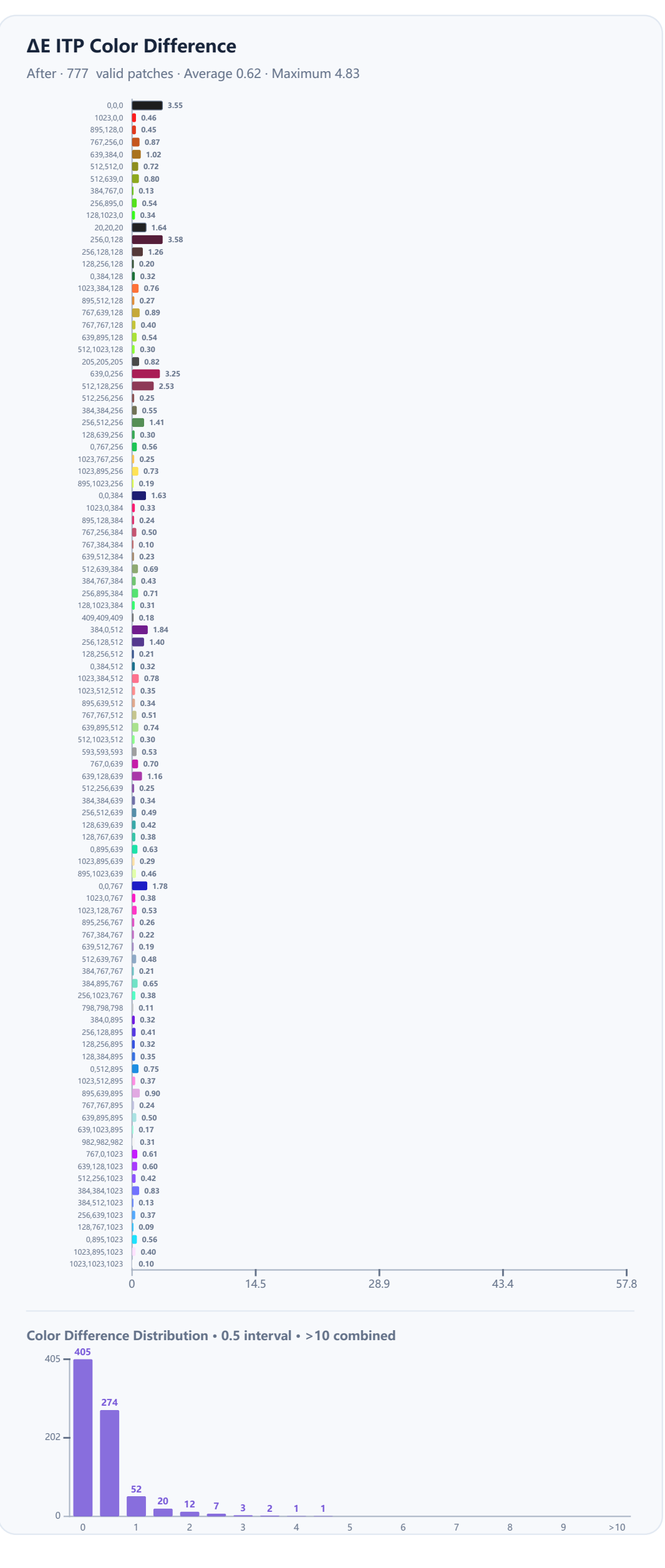
ΔE 2000 Color Difference

After · 777 valid patches · Average 0.19 · Maximum 0.95



ΔE ITP Color Difference

Before · 777 valid patches · Average 24.17 · Maximum 53.55



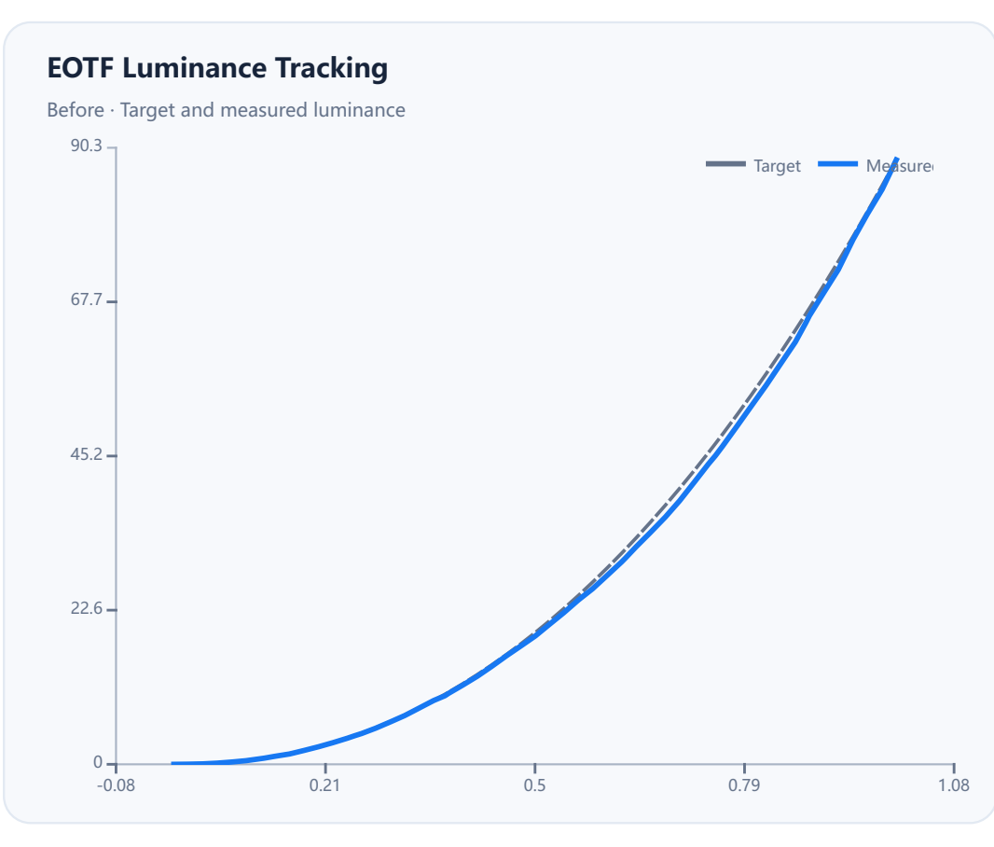
ΔE ITP Color Difference

After · 777 valid patches · Average 0.62 · Maximum 4.83

03 / Before / After Comparison

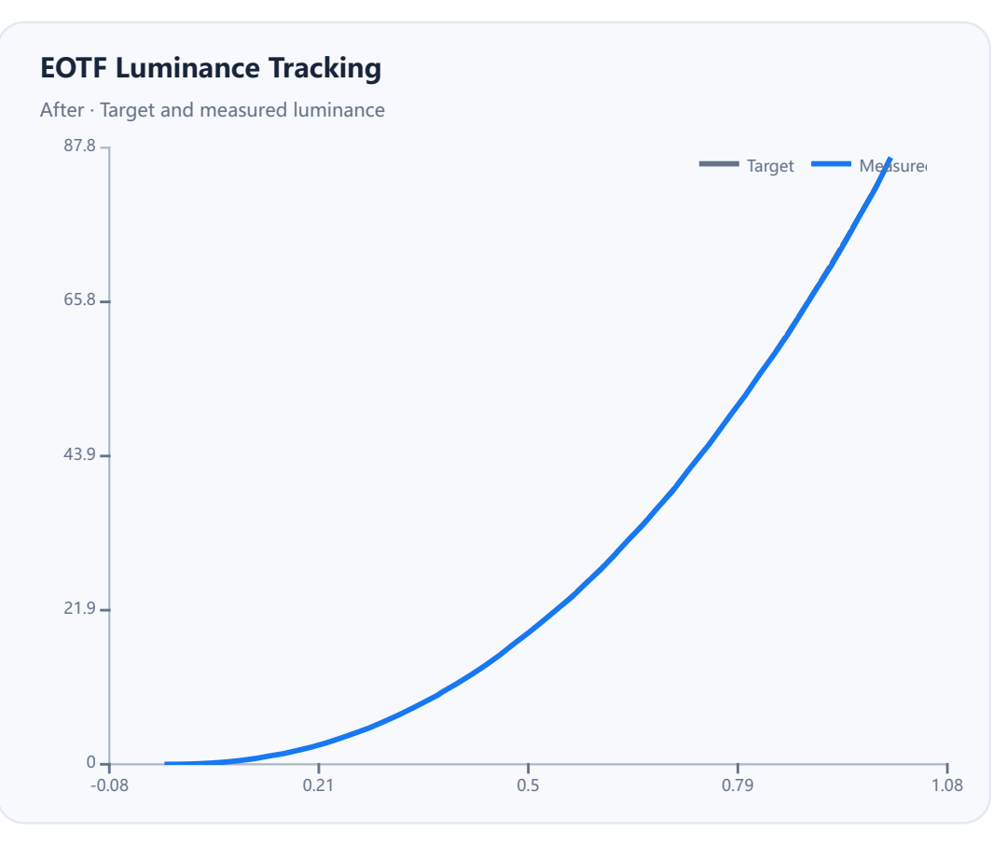
Before / After Comparison • Tone Response and Grayscale

Power 2.20



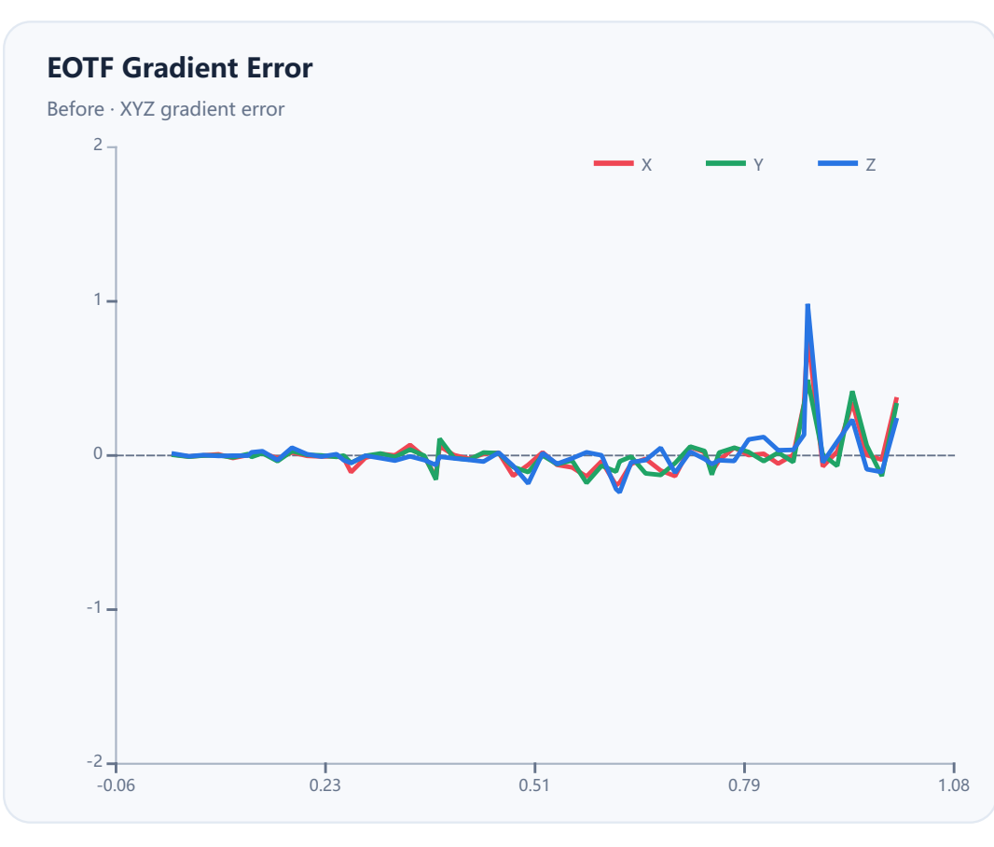
EOTF Luminance Tracking

Before · Target and measured luminance



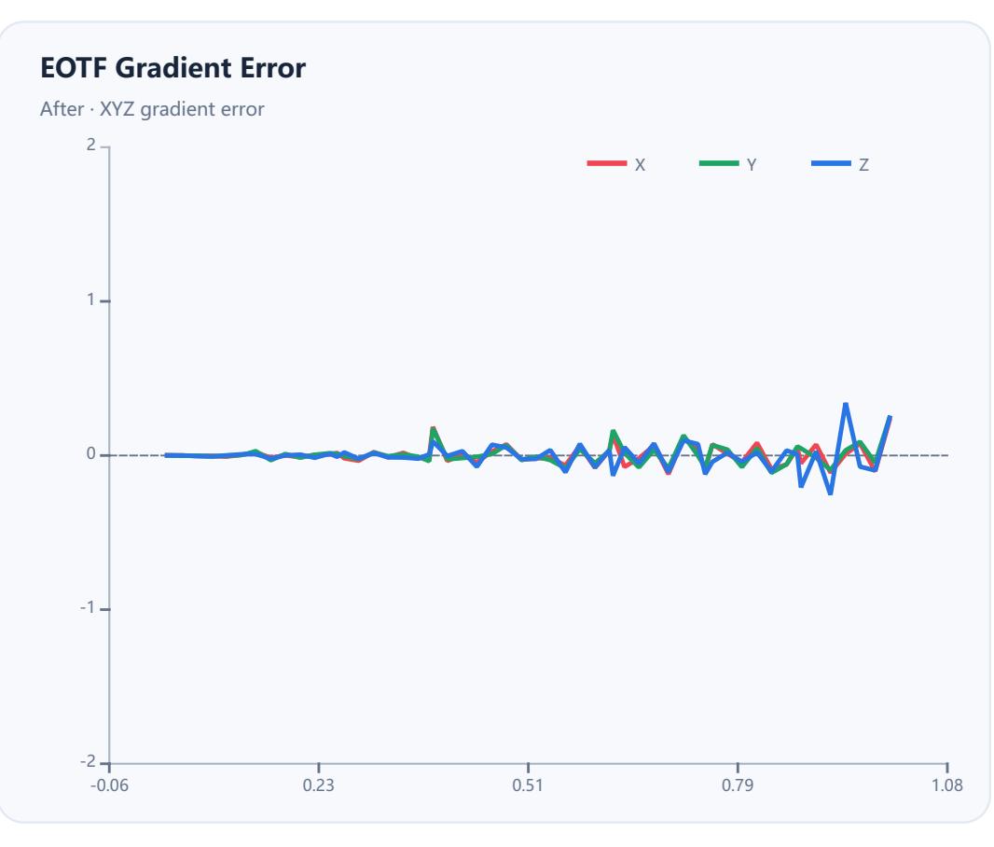
EOTF Luminance Tracking

After · Target and measured luminance



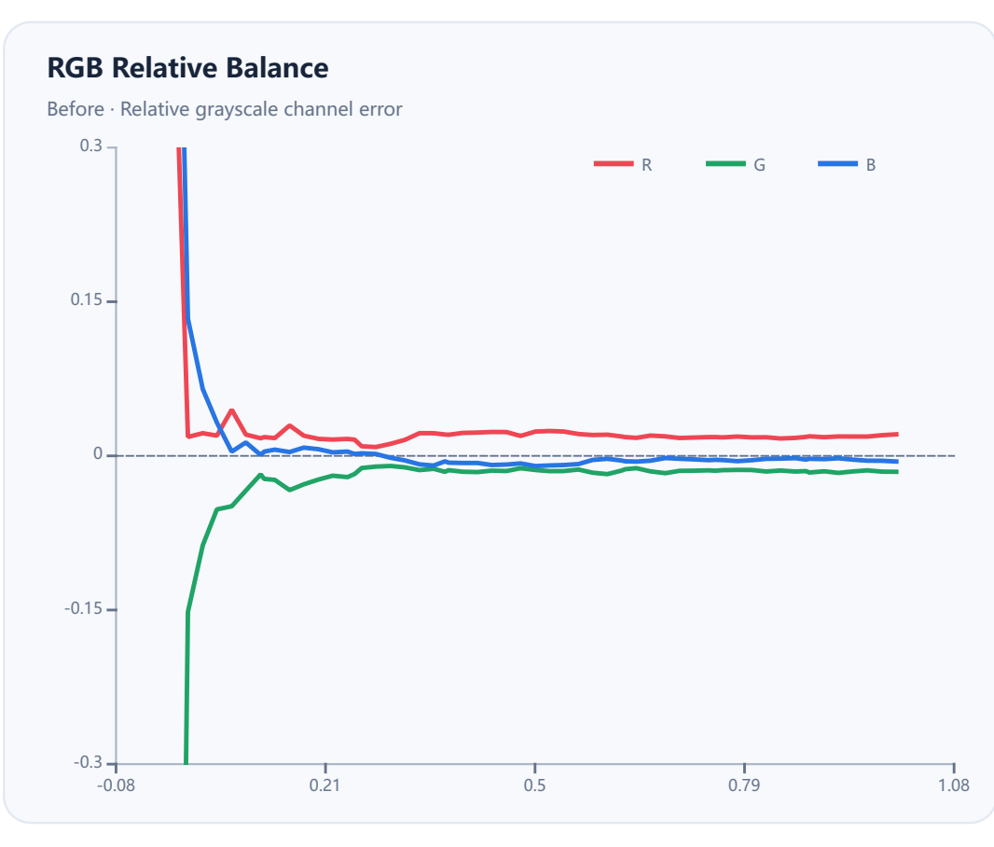
EOTF Gradient Error

Before · XYZ gradient error



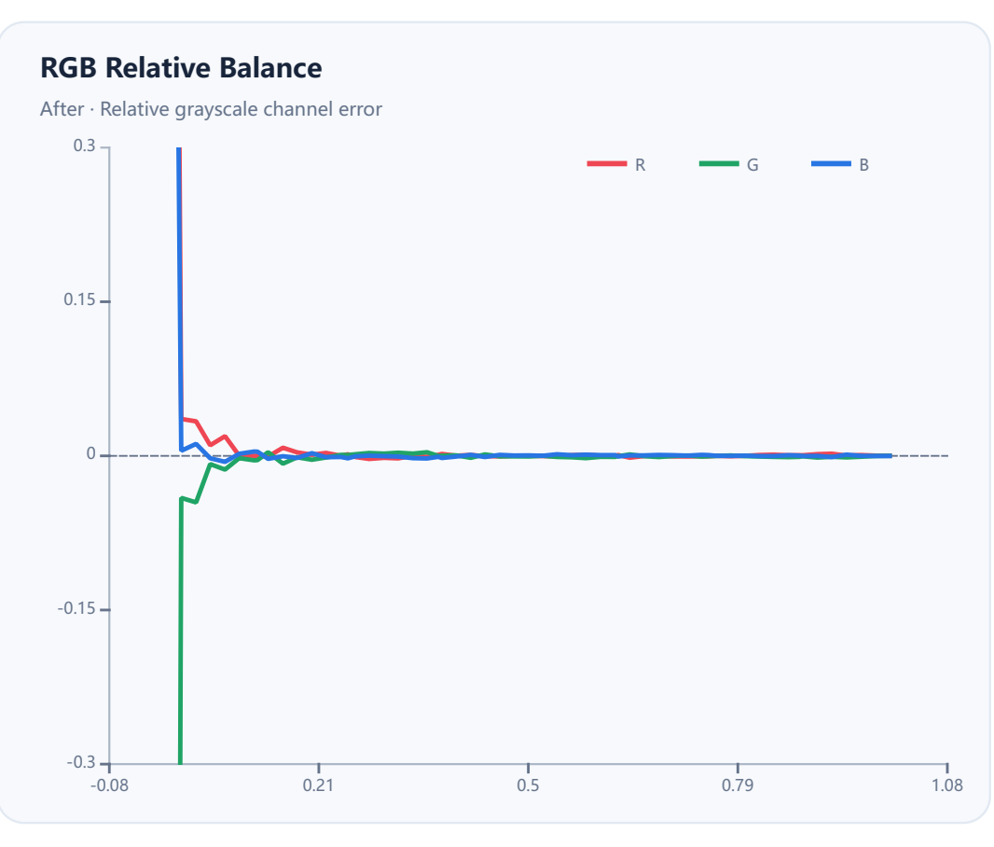
EOTF Gradient Error

After · XYZ gradient error



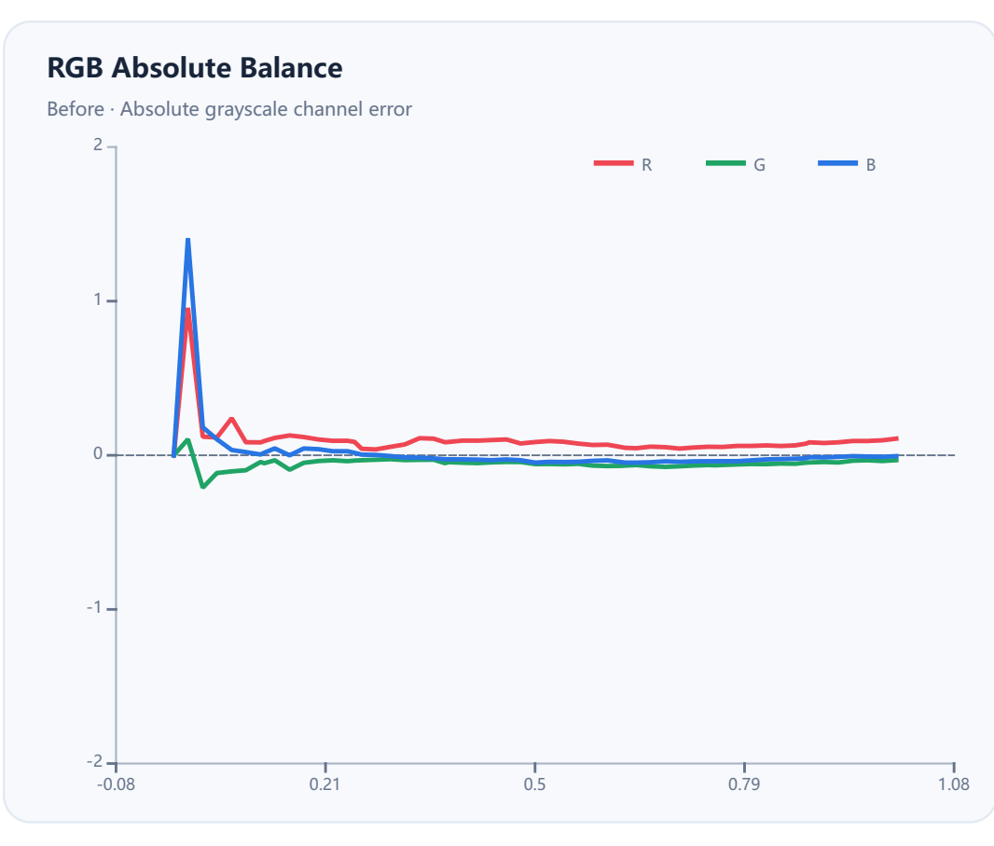
RGB Relative Balance

Before · Relative grayscale channel error



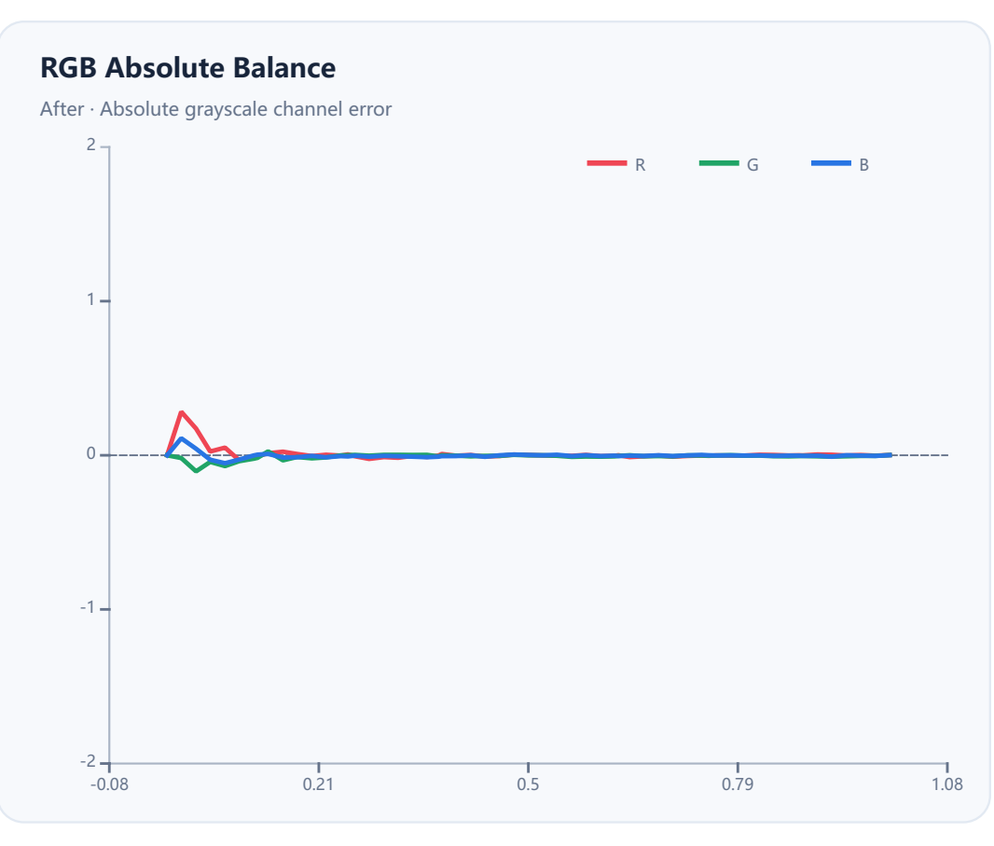
RGB Relative Balance

After · Relative grayscale channel error



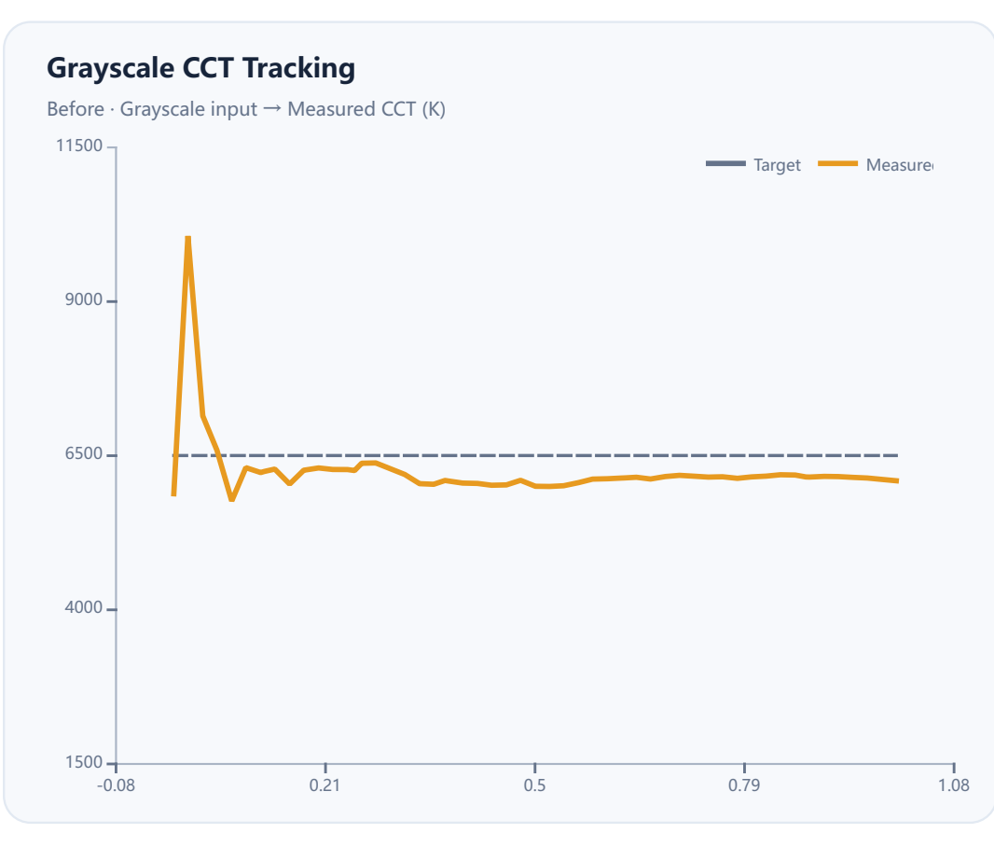
RGB Absolute Balance

Before · Absolute grayscale channel error



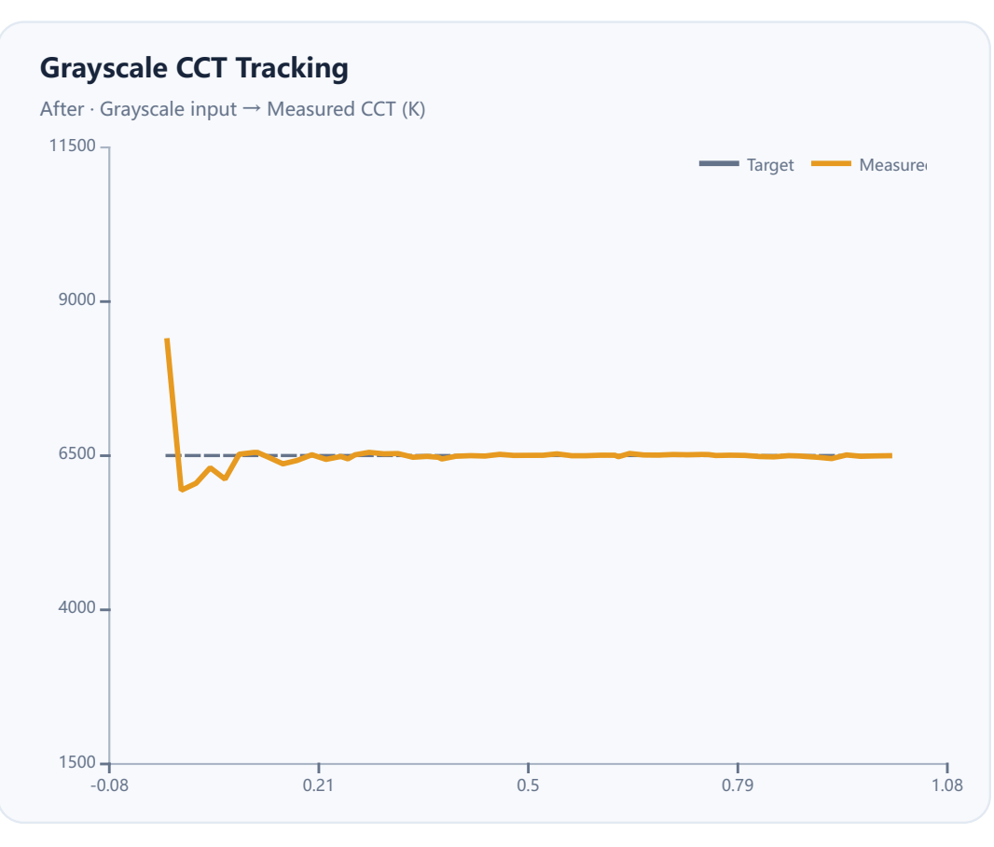
RGB Absolute Balance

After · Absolute grayscale channel error



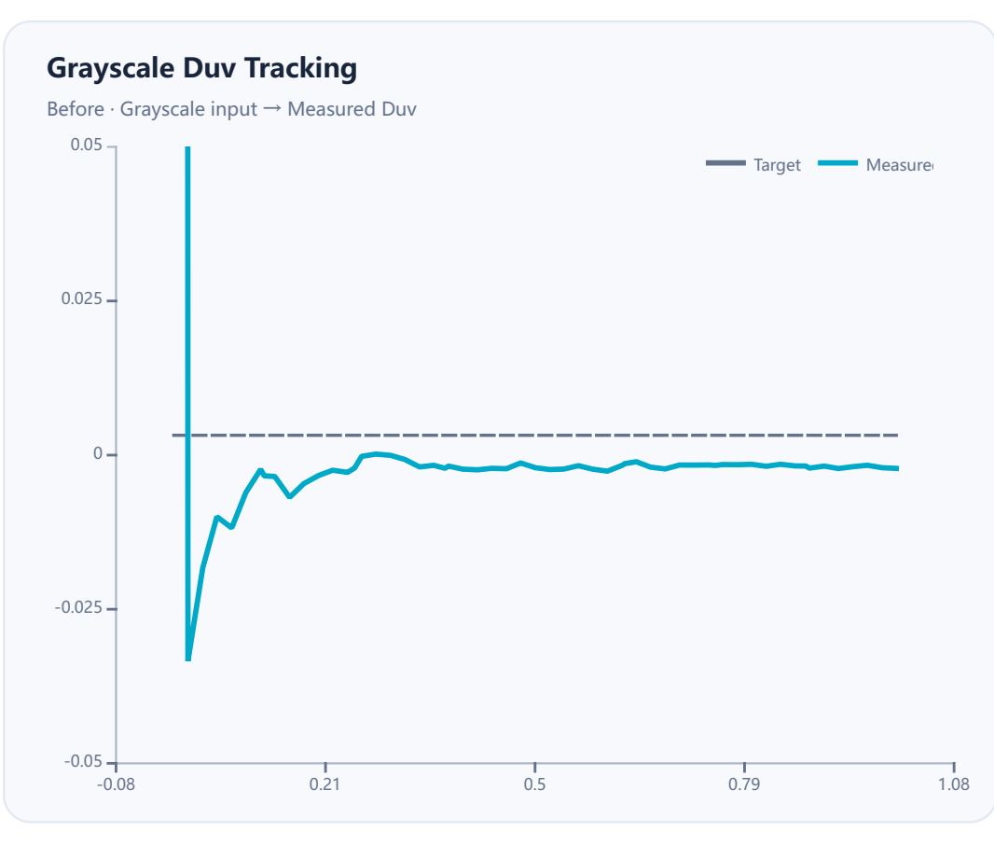
Grayscale CCT Tracking

Before · Grayscale input → Measured CCT (K)



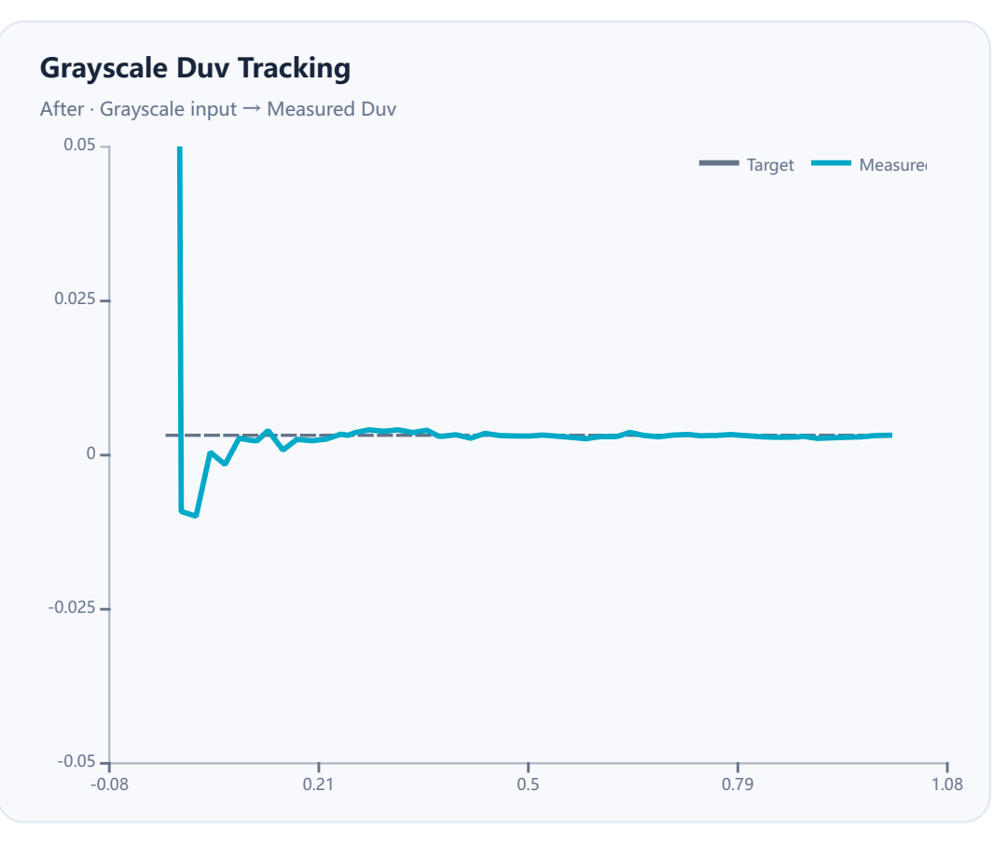
Grayscale CCT Tracking

After · Grayscale input → Measured CCT (K)



Grayscale Duv Tracking

Before · Grayscale input → Measured Duv



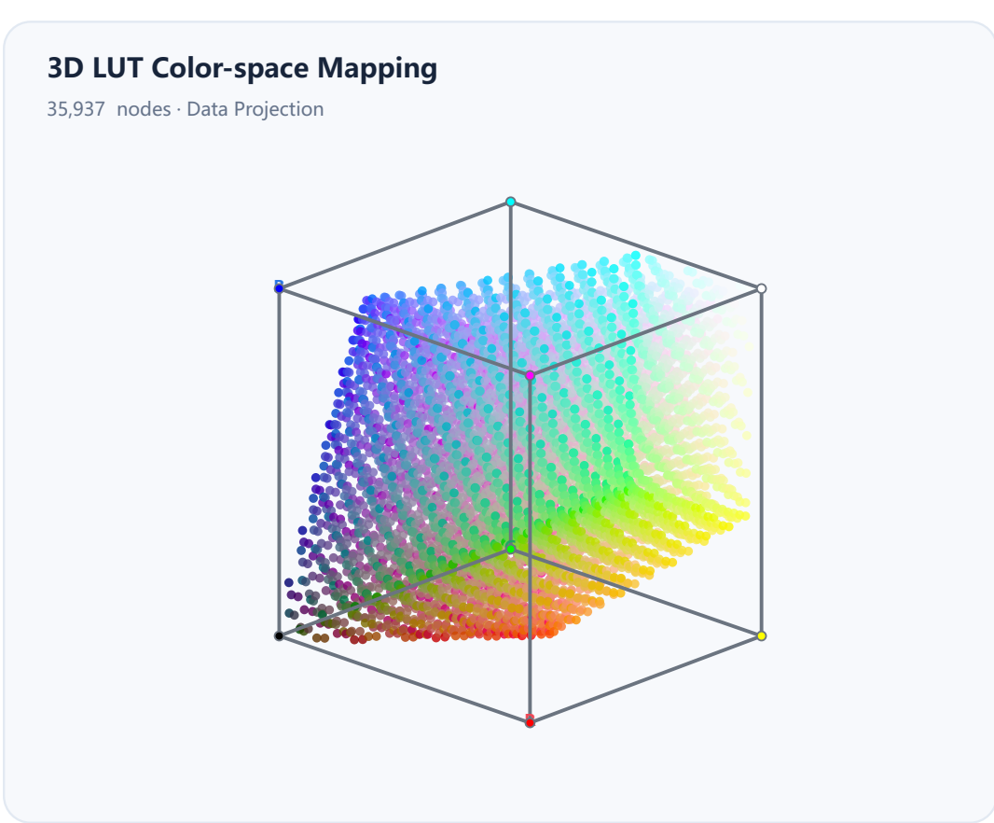
Grayscale Duv Tracking

After · Grayscale input → Measured Duv

04 / LUT Pipeline

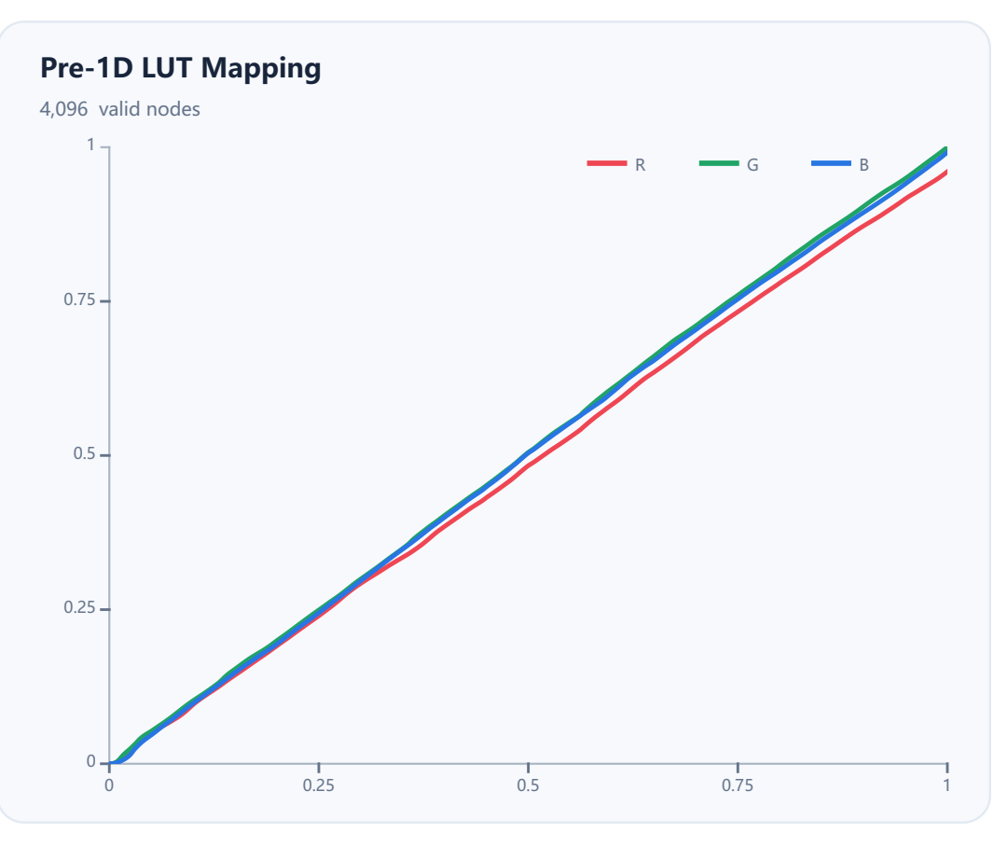
1D+3D Pipeline Mapping

Pre 1D+3D



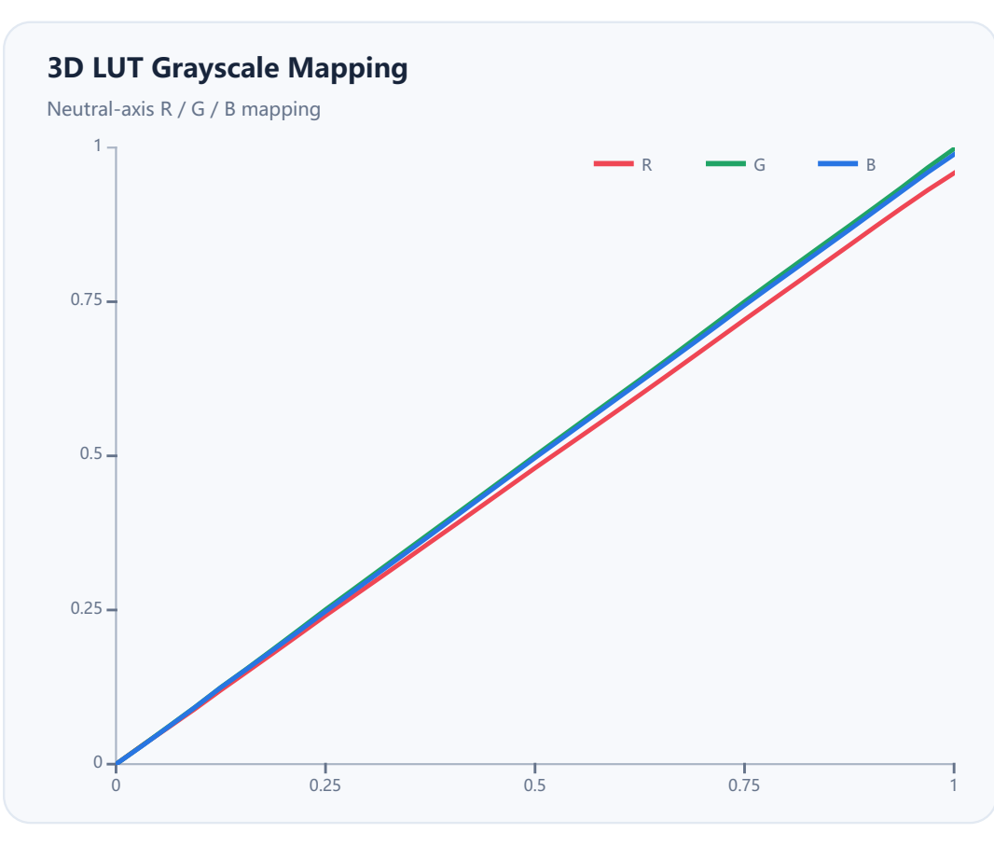
3D LUT Color-space Mapping

35,937 nodes · Data Projection



Pre-1D LUT Mapping

4,096 valid nodes



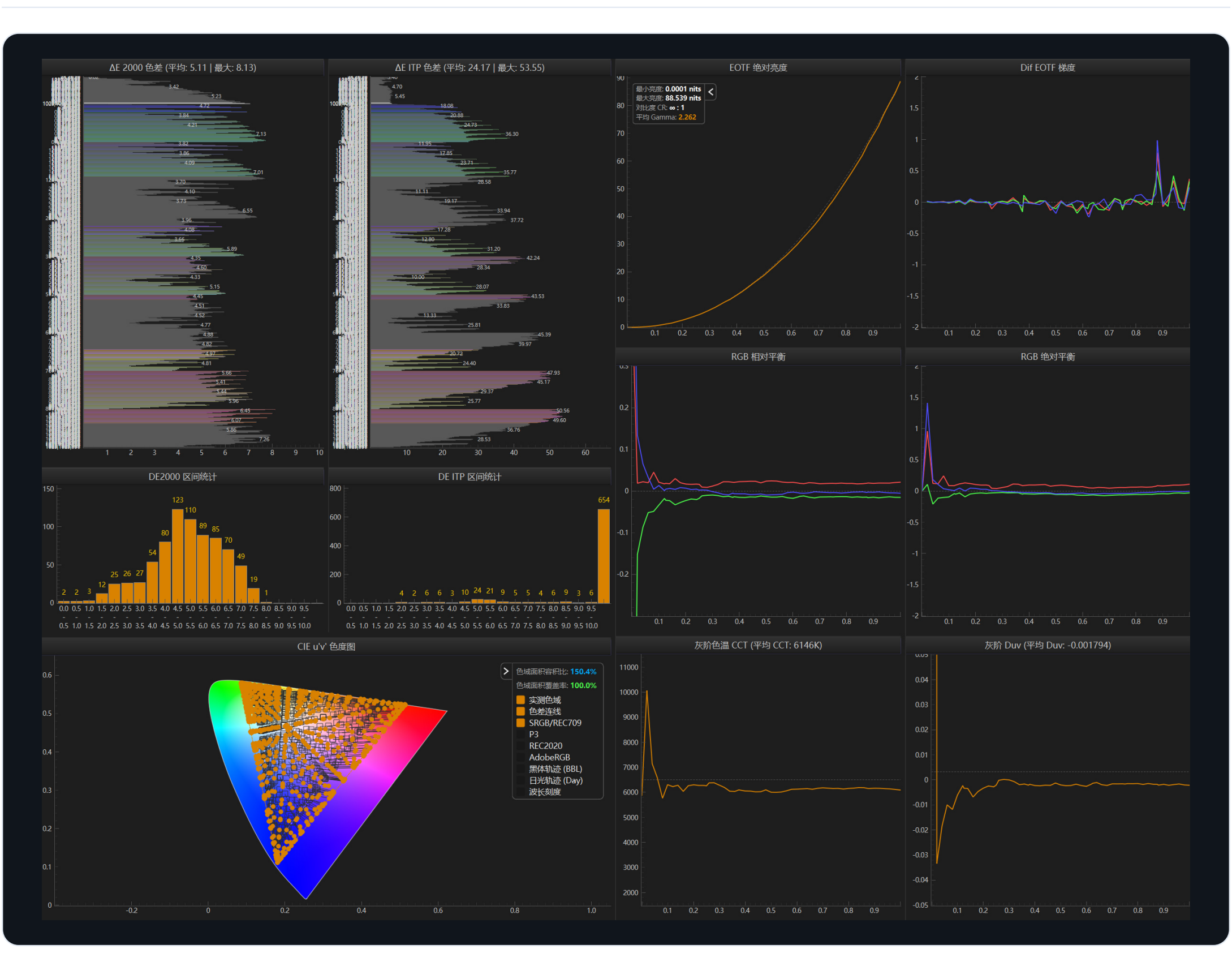
3D LUT Grayscale Mapping

Neutral-axis R / G / B mapping

Appendix / UI Evidence

Appendix A • Characterization UI

Original UI capture



最小亮度: 0.0001 nits
最大亮度: 88.539 nits
对比度 CR: ∞ : 1
平均 Gamma: 2.262

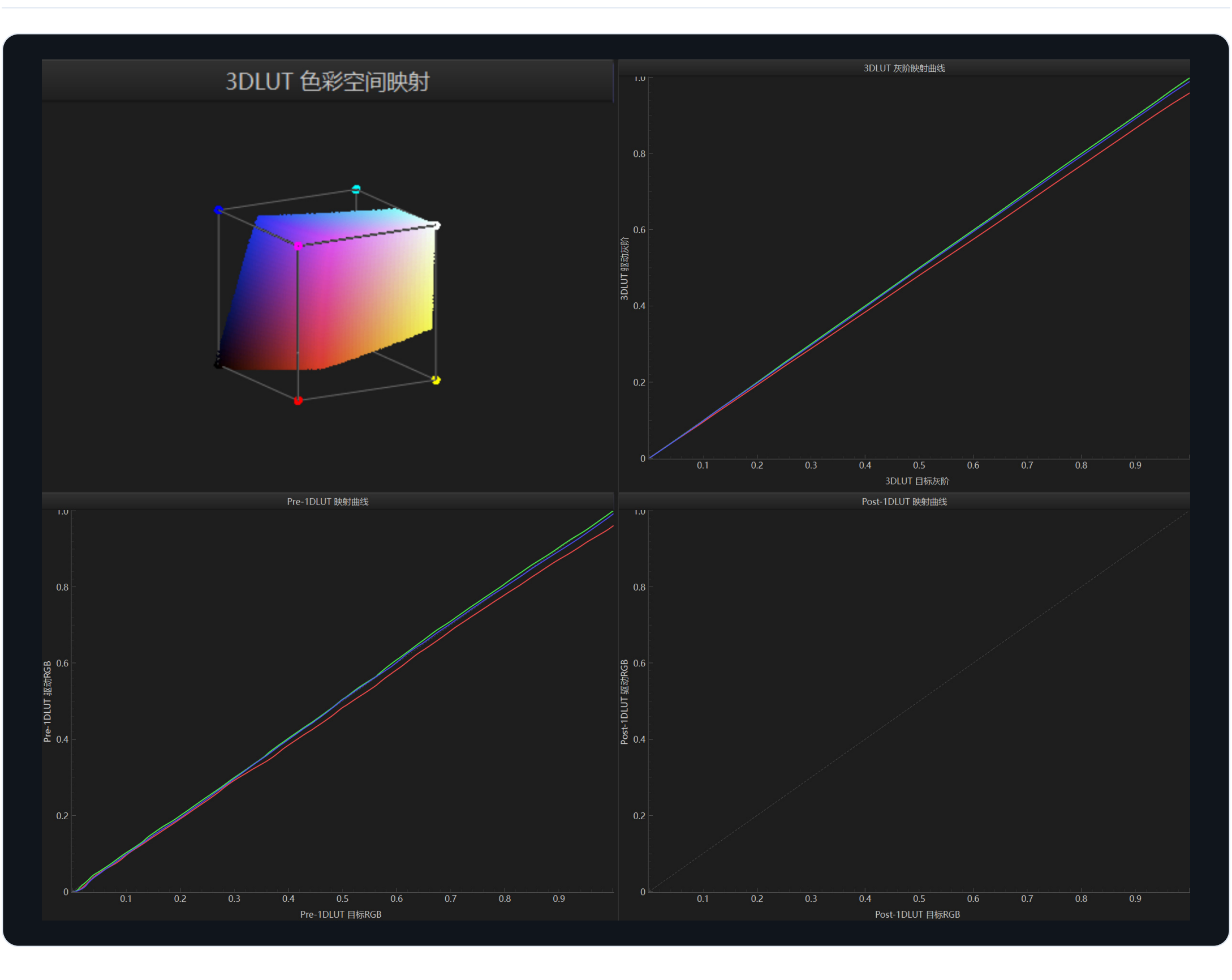
色域面积容积比: 150.4%
色域面积覆盖率: 100.0%

ΔE 2000 色差 (平均: 5.11 | 最大: 8.13)
ΔE ITP 色差 (平均: 24.17 | 最大: 53.55)
EOTF 绝对亮度
Dif EOTF 梯度
RGB 相对平衡
RGB 绝对平衡
DE2000 区间统计
DE ITP 区间统计
CIE u'v' 色度图
实测色域
色差连线
SRGB/REC709
P3
REC2020
AdobeRGB
黑体轨迹 (BBL)
日光轨迹 (Day)
波长刻度
灰阶色温 CCT (平均 CCT: 6146K)
灰阶 Duv (平均 Duv: -0.001794)

Appendix / UI Evidence

Appendix B • Calibration UI

Original UI capture

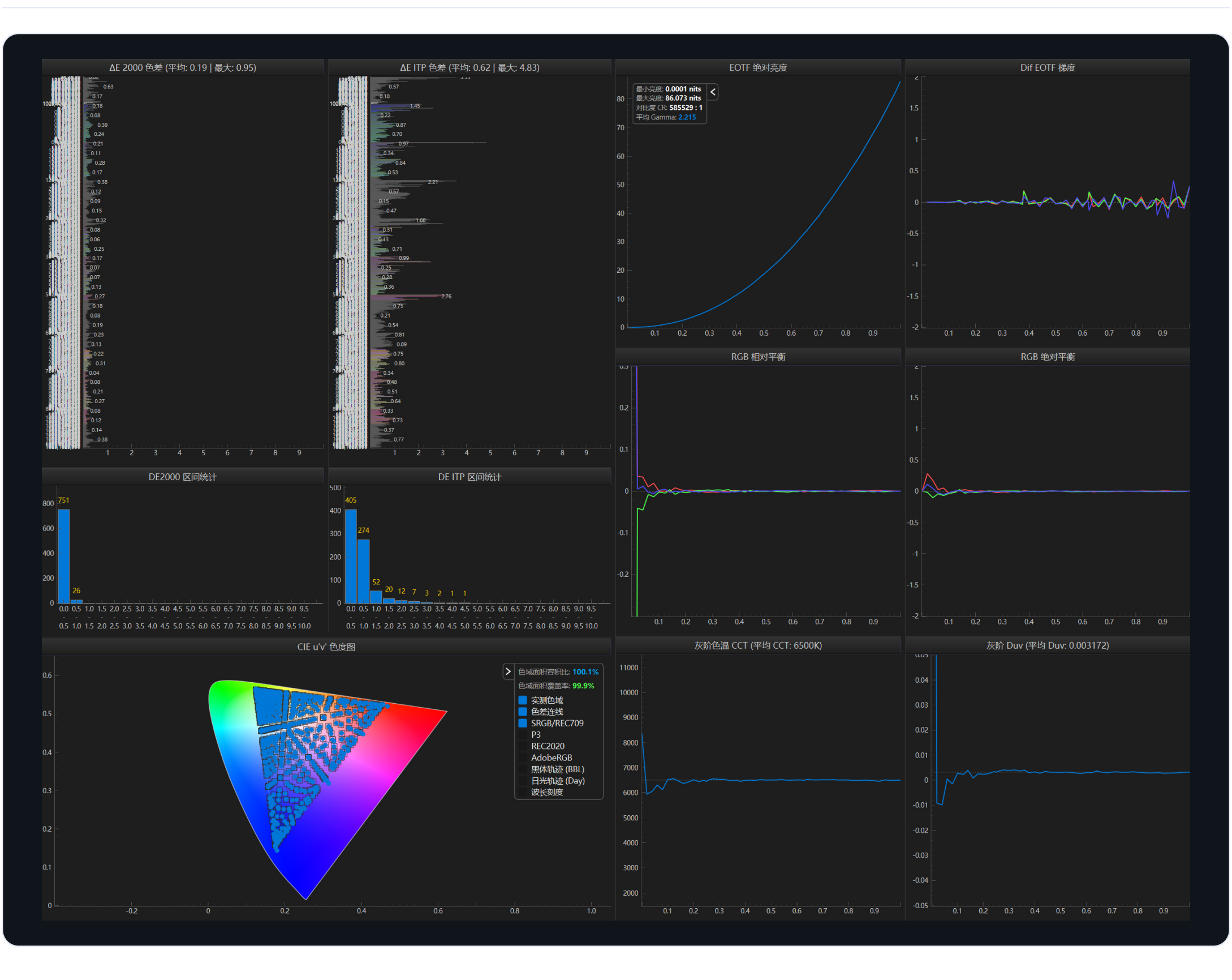


3DLUT 色彩空间映射
3DLUT 灰阶映射曲线
3DLUT 目标灰阶
Pre-1DLUT 映射曲线
Pre-1DLUT 目标RGB
Pre-1DLUT 输出RGB
Post-1DLUT 映射曲线
Post-1DLUT 目标RGB
Post-1DLUT 输出RGB

Appendix / UI Evidence

Appendix C • Verification UI

Original UI capture



最小亮度: 0.0001 nits
最大亮度: 86.073 nits
对比度 CR: 585529 : 1
平均 Gamma: 2.215

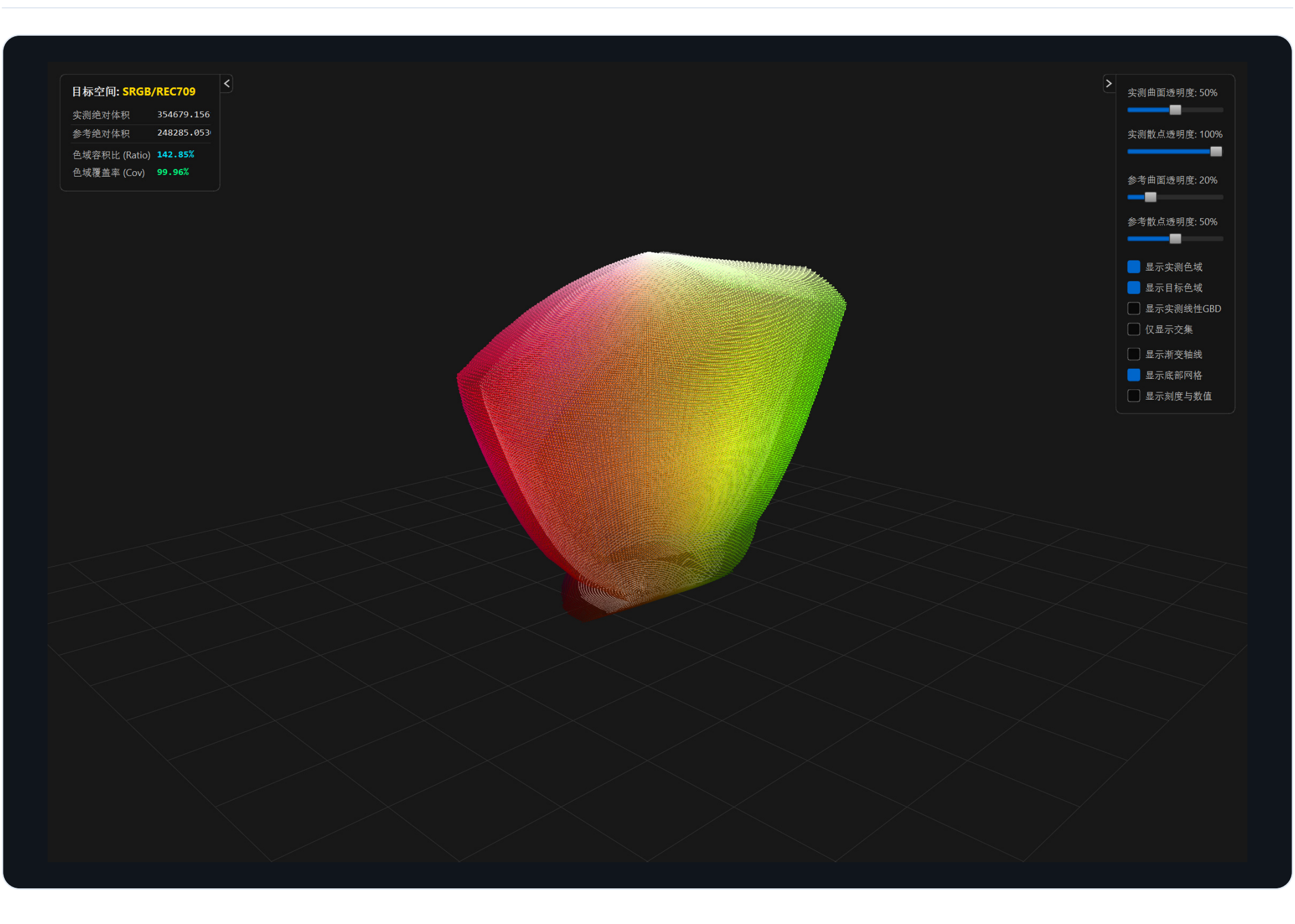
色域面积容积比: 100.1%
色域面积覆盖率: 99.9%

ΔE 2000 色差 (平均: 0.19 | 最大: 0.95)
ΔE ITP 色差 (平均: 0.62 | 最大: 4.83)
EOTF 绝对亮度
Dif EOTF 梯度
RGB 相对平衡
RGB 绝对平衡
DE2000 区间统计
DE ITP 区间统计
CIE u'v' 色度图
实测色域
色差连线
SRGB/REC709
P3
REC2020
AdobeRGB
黑体轨迹 (BBL)
日光轨迹 (Day)
波长刻度
灰阶色温 CCT (平均 CCT: 6500K)
灰阶 Duv (平均 Duv: 0.003172)

Appendix / UI Evidence

Appendix D • Characterization 3D Gamut

3D GBD View Capture



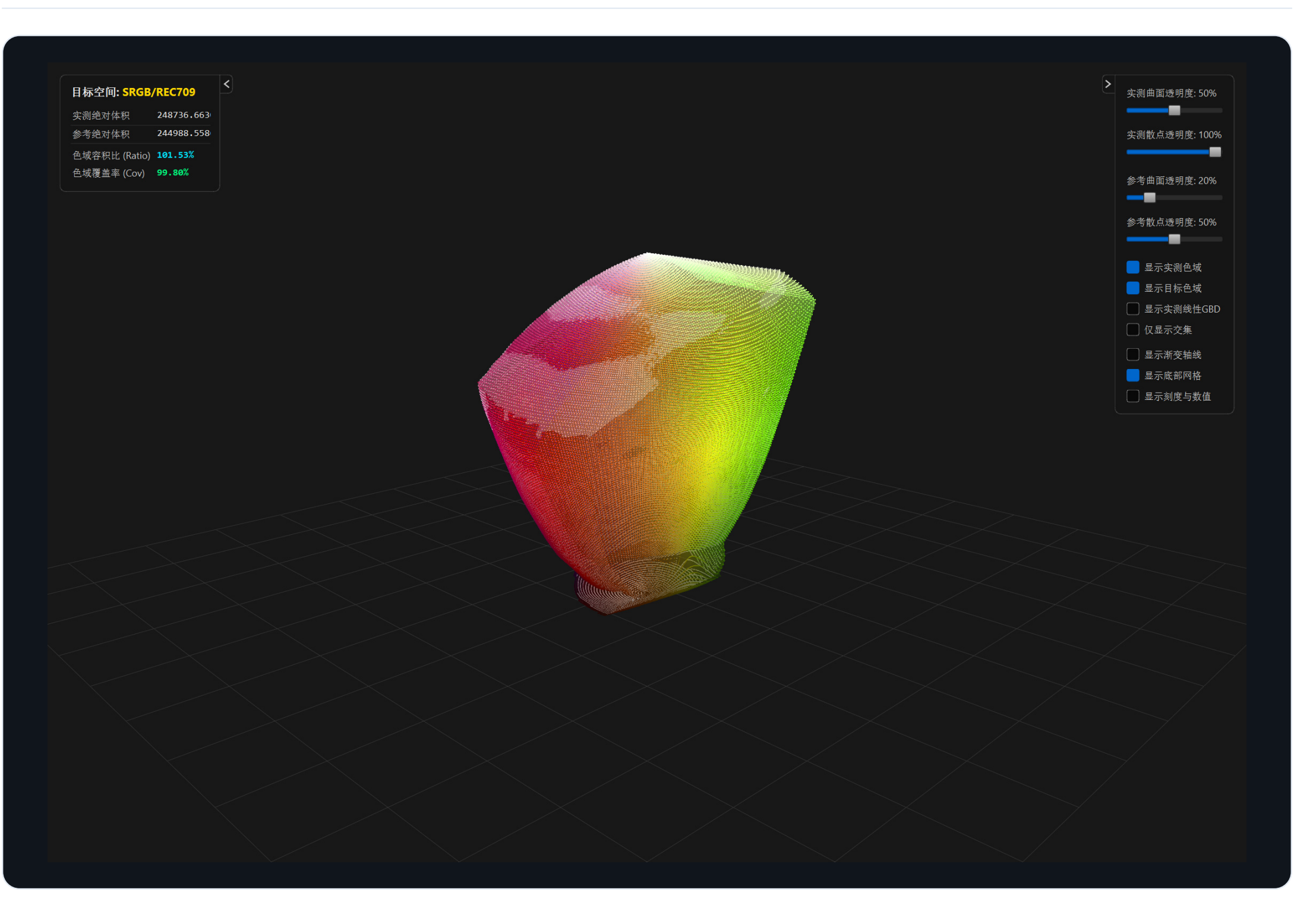
目标空间: SRGB/REC709
实测绝对体积 354679.156
参考绝对体积 248285.053
色域容积比 (Ratio) 142.85%
色域覆盖率 (Cov) 99.96%

实测曲面透明度: 50%
实测散点透明度: 100%
参考曲面透明度: 20%
参考散点透明度: 50%
☑ 显示实测色域
☑ 显示目标色域
☐ 显示实测线性GBD
☐ 仅显示交集
☐ 显示渐变轴线
☑ 显示底部网格
☐ 显示刻度与数值

Appendix / UI Evidence

Appendix E • Verification 3D Gamut

3D GBD View Capture



目标空间: SRGB/REC709
实测绝对体积 248736.663
参考绝对体积 244988.558
色域容积比 (Ratio) 101.53%
色域覆盖率 (Cov) 99.80%

实测曲面透明度: 50%
实测散点透明度: 100%
参考曲面透明度: 20%
参考散点透明度: 50%
☑ 显示实测色域
☑ 显示目标色域
☐ 显示实测线性GBD
☐ 仅显示交集
☐ 显示渐变轴线
☑ 显示底部网格
☐ 显示刻度与数值

END

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